

## Intervention

by Charles Maynes and SoundMorph

[illegible]

1911\_Suppressed - Single Shot - Dry\_08.wav  
1911\_Suppressed - Single Shot - Interior\_01.wav  
1911\_Suppressed - Single Shot - Interior\_02.wav  
1911\_Suppressed - Single Shot - Interior\_03.wav  
1911\_Suppressed - Single Shot - Interior\_04.wav  
1911\_Suppressed - Single Shot - Interior\_05.wav  
1911\_Suppressed - Single Shot - Interior\_06.wav  
1911\_Suppressed - Single Shot - Interior\_07.wav  
1911\_Suppressed - Single Shot - Interior\_08.wav  
1911\_Suppressed - Single Shot - Open Exterior\_01.wav  
1911\_Suppressed - Single Shot - Open Exterior\_02.wav  
1911\_Suppressed - Single Shot - Open Exterior\_03.wav  
1911\_Suppressed - Single Shot - Open Exterior\_04.wav  
1911\_Suppressed - Single Shot - Open Exterior\_05.wav  
1911\_Suppressed - Single Shot - Open Exterior\_06.wav  
1911\_Suppressed - Single Shot - Open Exterior\_07.wav  
1911\_Suppressed - Single Shot - Open Exterior\_08.wav  
1911\_Suppressed - Single Shot - Urban\_01.wav  
1911\_Suppressed - Single Shot - Urban\_02.wav  
1911\_Suppressed - Single Shot - Urban\_03.wav  
1911\_Suppressed - Single Shot - Urban\_04.wav  
1911\_Suppressed - Single Shot - Urban\_05.wav  
1911\_Suppressed - Single Shot - Urban\_06.wav  
1911\_Suppressed - Single Shot - Urban\_07.wav  
1911\_Suppressed - Single Shot - Urban\_08.wav  
Benelli M4 - Single Shot - Dry\_01.wav  
Benelli M4 - Single Shot - Dry\_02.wav  
Benelli M4 - Single Shot - Dry\_03.wav  
Benelli M4 - Single Shot - Dry\_04.wav  
Benelli M4 - Single Shot - Dry\_05.wav  
Benelli M4 - Single Shot - Dry\_06.wav  
Benelli M4 - Single Shot - Dry\_07.wav  
Benelli M4 - Single Shot - Interior\_01.wav  
Benelli M4 - Single Shot - Interior\_02.wav  
Benelli M4 - Single Shot - Interior\_03.wav  
Benelli M4 - Single Shot - Interior\_04.wav  
Benelli M4 - Single Shot - Interior\_05.wav  
Benelli M4 - Single Shot - Interior\_06.wav  
Benelli M4 - Single Shot - Interior\_07.wav  
Benelli M4 - Single Shot - Open Exterior\_01.wav  
Benelli M4 - Single Shot - Open Exterior\_02.wav  
Benelli M4 - Single Shot - Open Exterior\_03.wav  
Benelli M4 - Single Shot - Open Exterior\_04.wav  
Benelli M4 - Single Shot - Open Exterior\_05.wav  
Benelli M4 - Single Shot - Open Exterior\_06.wav  
Benelli M4 - Single Shot - Open Exterior\_07.wav  
Benelli M4 - Single Shot - Urban\_01.wav

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SIG 552 - Burst Shot - Medium - Interior.wav  
SIG 552 - Burst Shot - Medium - Urban.wav  
SIG 552 - Burst Shot - Short - Dry.wav  
SIG 552 - Burst Shot - Short - Exterior Open.wav  
SIG 552 - Burst Shot - Short - Interior.wav  
SIG 552 - Burst Shot - Short - Urban.wav  
SIG 552 - Single Shot - Dry\_01.wav  
SIG 552 - Single Shot - Dry\_02.wav  
SIG 552 - Single Shot - Dry\_03.wav  
SIG 552 - Single Shot - Dry\_04.wav  
SIG 552 - Single Shot - Dry\_05.wav  
SIG 552 - Single Shot - Exterior Open\_01.wav  
SIG 552 - Single Shot - Exterior Open\_02.wav  
SIG 552 - Single Shot - Exterior Open\_03.wav  
SIG 552 - Single Shot - Exterior Open\_04.wav  
SIG 552 - Single Shot - Exterior Open\_05.wav  
SIG 552 - Single Shot - Interior\_01.wav  
SIG 552 - Single Shot - Interior\_02.wav  
SIG 552 - Single Shot - Interior\_03.wav  
SIG 552 - Single Shot - Interior\_04.wav  
SIG 552 - Single Shot - Interior\_05.wav  
SIG 552 - Single Shot - Urban\_01.wav  
SIG 552 - Single Shot - Urban\_02.wav  
SIG 552 - Single Shot - Urban\_03.wav  
SIG 552 - Single Shot - Urban\_04.wav  
SIG 552 - Single Shot - Urban\_05.wav  
SIG P226 - Single Shot - Dry\_01.wav  
SIG P226 - Single Shot - Dry\_02.wav  
SIG P226 - Single Shot - Dry\_03.wav  
SIG P226 - Single Shot - Dry\_04.wav  
SIG P226 - Single Shot - Dry\_05.wav  
SIG P226 - Single Shot - Dry\_06.wav  
SIG P226 - Single Shot - Dry\_07.wav  
SIG P226 - Single Shot - Dry\_08.wav  
SIG P226 - Single Shot - Dry\_09.wav  
SIG P226 - Single Shot - Dry\_10.wav  
SIG P226 - Single Shot - Open Exterior\_01.wav  
SIG P226 - Single Shot - Open Exterior\_02.wav  
SIG P226 - Single Shot - Open Exterior\_03.wav  
SIG P226 - Single Shot - Open Exterior\_04.wav  
SIG P226 - Single Shot - Open Exterior\_05.wav  
SIG P226 - Single Shot - Open Exterior\_06.wav  
SIG P226 - Single Shot - Open Exterior\_07.wav  
SIG P226 - Single Shot - Open Exterior\_08.wav  
SIG P226 - Single Shot - Open Exterior\_09.wav  
SIG P226 - Single Shot - Open Exterior\_10.wav  
SIG P226 - Single Shot - Urban\_01.wav

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SIG552\_Suppressed - Burst Shot - Medium - Urban.wav  
SIG552\_Suppressed - Burst Shot - Short - Dry.wav  
SIG552\_Suppressed - Burst Shot - Short - Interior.wav  
SIG552\_Suppressed - Burst Shot - Short - Urban.wav  
SIG552\_Suppressed - Single Shot - Dry\_01.wav  
SIG552\_Suppressed - Single Shot - Dry\_02.wav  
SIG552\_Suppressed - Single Shot - Dry\_03.wav  
SIG552\_Suppressed - Single Shot - Dry\_04.wav  
SIG552\_Suppressed - Single Shot - Dry\_05.wav  
SIG552\_Suppressed - Single Shot - Interior\_01.wav  
SIG552\_Suppressed - Single Shot - Interior\_02.wav  
SIG552\_Suppressed - Single Shot - Interior\_03.wav  
SIG552\_Suppressed - Single Shot - Interior\_04.wav  
SIG552\_Suppressed - Single Shot - Interior\_05.wav  
SIG552\_Suppressed - Single Shot - Open Exterior\_01.wav  
SIG552\_Suppressed - Single Shot - Open Exterior\_02.wav  
SIG552\_Suppressed - Single Shot - Open Exterior\_03.wav  
SIG552\_Suppressed - Single Shot - Open Exterior\_04.wav  
SIG552\_Suppressed - Single Shot - Open Exterior\_05.wav  
SIG552\_Suppressed - Single Shot - Urban\_01.wav  
SIG552\_Suppressed - Single Shot - Urban\_02.wav  
SIG552\_Suppressed - Single Shot - Urban\_03.wav  
SIG552\_Suppressed - Single Shot - Urban\_04.wav  
SIG552\_Suppressed - Single Shot - Urban\_05.wav  
1911\_BASE\_A\_close.wav  
1911\_BASE\_B\_distant.wav  
1911\_BASE\_C\_low.wav  
1911\_BASE\_D\_action.wav  
1911\_BASE\_SUPPRESSED\_A\_close.wav  
1911\_BASE\_SUPPRESSED\_B\_distant.wav  
1911\_BASE\_SUPPRESSED\_C\_low.wav  
1911\_BASE\_SUPPRESSED\_D\_Mechanical.wav  
BENELLI\_M4\_BASE\_A\_close.wav  
BENELLI\_M4\_BASE\_B\_distant.wav  
BENELLI\_M4\_BASE\_C\_low.wav  
BENELLI\_M4\_BASE\_D\_Mechanical.wav  
FLARE GUN - close.wav  
FLARE GUN - distant.wav  
FLARE GUN - medium.wav  
M&P9\_BASE\_A\_close.wav  
M&P9\_BASE\_B\_distant.wav  
M&P9\_BASE\_C\_low.wav  
M&P9\_BASE\_D\_action.wav  
M&P9\_BASE\_SUPPRESSED\_A\_close.wav  
M&P9\_BASE\_SUPPRESSED\_B\_distant.wav  
M&P9\_BASE\_SUPPRESSED\_C\_low.wav  
M&P9\_BASE\_SUPPRESSED\_D\_Mechanical.wav

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M4A1\_BASE\_A\_close.wav  
M4A1\_BASE\_B\_distant.wav  
M4A1\_BASE\_C\_low.wav  
M4A1\_BASE\_D\_Mechanical.wav  
M4A1\_SUPPRESSED\_BASE\_A\_close.wav  
M4A1\_SUPPRESSED\_BASE\_B\_distant.wav  
M4A1\_SUPPRESSED\_BASE\_C\_low.wav  
M4A1\_SUPPRESSED\_BASE\_D\_action.wav  
M14\_BASE\_A\_close.wav  
M14\_BASE\_B\_distant.wav  
M14\_BASE\_C\_low.wav  
M14\_BASE\_D\_Mechanical.wav  
M14\_BASE\_SUPPRESSED\_A\_close.wav  
M14\_BASE\_SUPPRESSED\_B\_distant.wav  
M14\_BASE\_SUPPRESSED\_C\_low.wav  
M14\_BASE\_SUPPRESSED\_D\_Mechanical.wav  
M16\_BASE\_A\_close.wav  
M16\_BASE\_B\_distant.wav  
M16\_BASE\_C\_low.wav  
M16\_BASE\_D\_action.wav  
M16\_BASE\_E\_sweetner\_tail.wav  
M16\_EXT\_OPEN\_A\_close.wav  
M16\_EXT\_OPEN\_B\_distant.wav  
M16\_EXT\_OPEN\_C\_low.wav  
M16\_EXT\_OPEN\_D\_action.wav  
M16\_EXT\_URBAN\_A\_close.wav  
M16\_EXT\_URBAN\_B\_distant.wav  
M16\_EXT\_URBAN\_C\_low.wav  
M16\_EXT\_URBAN\_D\_action.wav  
M16\_INT\_A\_close.wav  
M16\_INT\_B\_distant.wav  
M16\_INT\_C\_low.wav  
M16\_INT\_D\_action.wav  
M16\_SUPPRESSED\_BASE\_A\_close.wav  
M16\_SUPPRESSED\_BASE\_B\_distant.wav  
M16\_SUPPRESSED\_BASE\_C\_low.wav  
M16\_SUPPRESSED\_BASE\_D\_action.wav  
M16\_SUPPRESSED\_BASE\_D\_Mechanical.wav  
M16\_SUPPRESSED\_BASE\_E\_Sweetner.wav  
M16\_SUPPRESSED\_EXT\_OPEN\_A\_close.wav  
M16\_SUPPRESSED\_EXT\_OPEN\_B\_distant.wav  
M16\_SUPPRESSED\_EXT\_OPEN\_C\_low.wav  
M16\_SUPPRESSED\_EXT\_OPEN\_D\_action.wav  
M16\_SUPPRESSED\_EXT\_URBAN\_A\_close.wav  
M16\_SUPPRESSED\_EXT\_URBAN\_B\_distant.wav  
M16\_SUPPRESSED\_EXT\_URBAN\_C\_low.wav  
M16\_SUPPRESSED\_EXT\_URBAN\_D\_action.wav

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SIG P226 - mag in, slide rack, mag out 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - mag in, slide rack, mag out 2.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - mag out 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - mag out 2.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - Slide, dry, med 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - Slide, dry, slow 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - Slide, eject, slow 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - Slide, eject, slow 2.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - Slide, fast, eject, hammer release 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - Slide, fast, eject, hammer release 2.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SIG P226 - Slide, fast, eject, hammer release 3.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - mag in 2.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - mag in mvmt, slide.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - mag in, quick slide 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - mag in, slide, mag out 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - mag out 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - mag out 2.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - quick slide with shell load 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - slide shell eject.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - slide, hammer click 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - slide, hammer release 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
SPRINGFIELD 1911 .45 - slide, med speed 1.wav	gun foley, handgun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt action load shel.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt action, load shell.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt actuation 1.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt actuation 2.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt actuation 3.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt load shell 3.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt load shell 4.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt with shell eject 2.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - bolt with shell eject.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - load with shell.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - mag in shell eject designed.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - mag in shell eject.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - mag load series.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - more bolt action.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - zoom in.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Tikka Lite - zoom out.wav	gun foley, rifle, sniper, handling, gun movements, cocking, loading, reloading	3. Gun Foley
UZI - bolt action load with bolt release.wav	gun foley, submachine gun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
UZI - bolt action with dry fire.wav	gun foley, submachine gun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
UZI - bolt release with shell.wav	gun foley, submachine gun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
UZI - loading mag, bolt action with shells.wav	gun foley, submachine gun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
UZI - mag loading and dry bolt action 1.wav	gun foley, submachine gun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
UZI - mag loading and dry bolt action 2.wav	gun foley, submachine gun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
UZI - mag loading and dry bolt action 3.wav	gun foley, submachine gun, handling, gun movements, cocking, loading, reloading	3. Gun Foley
Gear - cloth_move.wav	Gear movements, SWAT, tactical, equipment, foley, special forces, police	4. Gear Movements
Gear - duffle_bag_drops_1.wav	Gear movements, SWAT, tactical, equipment, foley, special forces, police	4. Gear Movements

Gear - duffle\_bag\_drops\_2.wav  
Gear - duffle\_bag\_zippers\_1.wav  
Gear - duffle\_bag\_zippers\_2.wav  
Gear - duffle\_bag\_zippers\_3.wav  
Gear - duffle\_bag\_zippers\_4.wav  
Gear - duffle\_bag\_zippers\_5.wav  
Gear - duffle\_bag\_zippers\_6.wav  
Gear - fast\_movements\_01.wav  
Gear - fast\_movements\_02.wav  
Gear - fast\_movements\_03.wav  
Gear - hits\_impacts\_1.wav  
Gear - hits\_impacts\_2.wav  
Gear - hits\_impacts\_3.wav  
Gear - hits\_impacts\_4.wav  
Gear - hits\_impacts\_5.wav  
Gear - hits\_impacts\_6.wav  
Gear - hits\_impacts\_7.wav  
Gear - long\_medium\_01.wav  
Gear - long\_medium\_02.wav  
Gear - long\_medium\_03.wav  
Gear - long\_medium\_04.wav  
Gear - long\_medium\_05.wav  
Gear - long\_medium\_06.wav  
Gear - long\_medium\_07.wav  
Gear - long\_medium\_08.wav  
Gear - long\_medium\_09.wav  
Gear - long\_medium\_10.wav  
Gear - long\_soft\_01.wav  
Gear - long\_soft\_02.wav  
Gear - long\_soft\_03.wav  
Gear - long\_soft\_04.wav  
Gear - long\_soft\_05.wav  
Gear - long\_soft\_06.wav  
Gear - long\_soft\_07.wav  
Gear - long\_soft\_08.wav  
Gear - long\_soft\_09.wav  
Gear - long\_soft\_10.wav  
Gear - long\_soft\_11.wav  
Gear - long\_soft\_12.wav  
Gear - long\_soft\_13.wav  
Gear - long\_soft\_14.wav  
Gear - long\_strong\_01.wav  
Gear - long\_strong\_02.wav  
Gear - long\_strong\_03.wav  
Gear - long\_strong\_04.wav  
Gear - long\_strong\_05.wav  
Gear - long\_strong\_06.wav

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Gear - quick\_movements\_heavy\_2.wav  
Gear - quick\_movements\_heavy\_3.wav  
Gear - quick\_movements\_heavy\_4.wav  
Gear - quick\_movements\_heavy\_5.wav  
Gear - quick\_movements\_heavy\_6.wav  
Gear - quick\_movements\_heavy\_7.wav  
Gear - quick\_movements\_heavy\_8.wav  
Gear - quick\_movements\_heavy\_9.wav  
Gear - quick\_movements\_heavy\_10.wav  
Gear - quick\_movements\_heavy\_11.wav  
Gear - running\_forest.wav  
Gear - short\_medium\_01.wav  
Gear - short\_medium\_02.wav  
Gear - short\_medium\_03.wav  
Gear - short\_medium\_04.wav  
Gear - short\_medium\_05.wav  
Gear - short\_medium\_06.wav  
Gear - short\_medium\_07.wav  
Gear - short\_medium\_08.wav  
Gear - short\_medium\_09.wav  
Gear - short\_medium\_10.wav  
Gear - short\_medium\_11.wav  
Gear - short\_medium\_12.wav  
Gear - short\_medium\_13.wav  
Gear - short\_medium\_14.wav  
Gear - short\_medium\_15.wav  
Gear - short\_medium\_16.wav  
Gear - short\_medium\_17.wav  
Gear - short\_medium\_18.wav  
Gear - short\_medium\_19.wav  
Gear - short\_medium\_20.wav  
Gear - short\_soft\_01.wav  
Gear - short\_soft\_02.wav  
Gear - short\_soft\_03.wav  
Gear - short\_soft\_04.wav  
Gear - short\_soft\_05.wav  
Gear - short\_soft\_06.wav  
Gear - short\_soft\_07.wav  
Gear - short\_soft\_08.wav  
Gear - short\_soft\_09.wav  
Gear - short\_soft\_10.wav  
Gear - short\_soft\_11.wav  
Gear - short\_soft\_12.wav  
Gear - short\_soft\_13.wav  
Gear - short\_soft\_14.wav  
Gear - short\_soft\_15.wav  
Gear - short\_soft\_16.wav

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[illegible]

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Node cluster:  $\text{leaf}_{\text{node}}$ ,  $\text{edge}_{\text{node}}$ ,  $\text{cluster}_{\text{node}}$ ,  $\text{edge}_{\text{node}}$ ,  $\text{leaf}_{\text{node}}$

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errors, and biases

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Zipper - Fast 3.wav  
Zipper - Fast 4.wav  
Zipper - Fast 5.wav  
Zipper - Fast 6.wav  
Zipper - Medium 1.wav  
Zipper - Medium 2.wav  
Zipper - Medium 3.wav  
Zipper - Medium 4.wav  
Zipper - Slow 1.wav  
Zipper - Slow 2.wav  
Zipper - Slow 3.wav  
Explosives - Open Exterior\_01.wav  
Explosives - Open Exterior\_02.wav  
Explosives - Open Exterior\_03.wav  
Explosives - Open Exterior\_04.wav  
Explosives - Open Exterior\_05.wav  
Explosives - Open Exterior\_06.wav  
Explosives - Open Exterior\_07.wav  
Explosives - Open Exterior\_08.wav  
Explosives - Open Exterior\_09.wav  
Explosives - Open Exterior\_10.wav  
Explosives - Open Exterior\_11.wav  
Explosives - Open Exterior\_12.wav  
Explosives - Open Exterior\_13.wav  
Explosives - Source Layer 1 Open Exterior\_Mono.wav  
Explosives - Source Layer 2 Open Exterior\_Mono.wav  
Explosives - Source Layer 3 Open Exterior\_Stereo.wav  
Explosives - Sweetners\_01.wav  
Explosives - Sweetners\_02.wav  
Explosives - Sweetners\_03.wav  
Explosives - Sweetners\_04.wav  
Explosives - Sweetners\_05.wav  
Explosives - Sweetners\_06.wav  
Explosives - Sweetners\_07.wav  
Explosives - Sweetners\_08.wav  
Gun Tails - Variation1\_01.wav  
Gun Tails - Variation1\_02.wav  
Gun Tails - Variation1\_03.wav  
Gun Tails - Variation1\_04.wav  
Gun Tails - Variation1\_05.wav  
Gun Tails - Variation1\_06.wav  
Gun Tails - Variation1\_07.wav  
Gun Tails - Variation2\_01.wav  
Gun Tails - Variation2\_02.wav  
Gun Tails - Variation2\_03.wav  
Gun Tails - Variation2\_04.wav  
Gun Tails - Variation2\_05.wav

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Gun Tails - Variation5\_08.wav  
Gun Tails - Variation5\_09.wav  
Gun Tails - Variation5\_10.wav  
Gun Tails - Variation6\_01.wav  
Gun Tails - Variation6\_02.wav  
Gun Tails - Variation6\_03.wav  
Gun Tails - Variation6\_04.wav  
Gun Tails - Variation6\_05.wav  
Gun Tails - Variation7\_01.wav  
Gun Tails - Variation7\_02.wav  
Gun Tails - Variation7\_03.wav  
Gun Tails - Variation8\_01.wav  
Gun Tails - Variation8\_02.wav  
Gun Tails - Variation8\_03.wav  
Gun Tails - Variation8\_04.wav  
Gun Tails - Variation8\_05.wav  
Gun Tails - Variation8\_06.wav  
Gun Tails - Variation8\_07.wav  
Gun Tails - Variation8\_08.wav  
Gun Tails - Variation9\_01.wav  
Gun Tails - Variation9\_02.wav  
Gun Tails - Variation10\_01.wav  
Gun Tails - Variation10\_02.wav  
Gun Tails - Variation10\_03.wav  
Gun Tails - Variation10\_04.wav  
Gun Tails - Variation10\_05.wav  
Gun Tails - Variation11\_1.wav  
Gun Tails - Variation11\_2.wav  
Gun Tails - Variation11\_3.wav  
Gun Tails - Variation11\_4.wav  
Gun Tails - Variation11\_5.wav  
Gun Tails - Variation11\_6.wav  
Gun Tails - Variation11\_7.wav  
Gun Tails - Variation12\_1.wav  
Gun Tails - Variation12\_2.wav  
Gun Tails - Variation12\_3.wav  
Gun Tails - Variation12\_4.wav  
Gun Tails - Variation12\_5.wav  
Gun Tails - Variation12\_6.wav  
Gun Tails - Variation12\_7.wav  
Gun Tails - Variation12\_8.wav  
Gun Friction - constant\_01.wav  
Gun Friction - constant\_02.wav  
Gun Friction - constant\_03.wav  
Gun Friction - constant\_04.wav  
Gun Friction - constant\_05.wav  
Gun Friction - constant\_06.wav

[illegible][illegible]

[illegible][illegible]





[illegible][illegible]